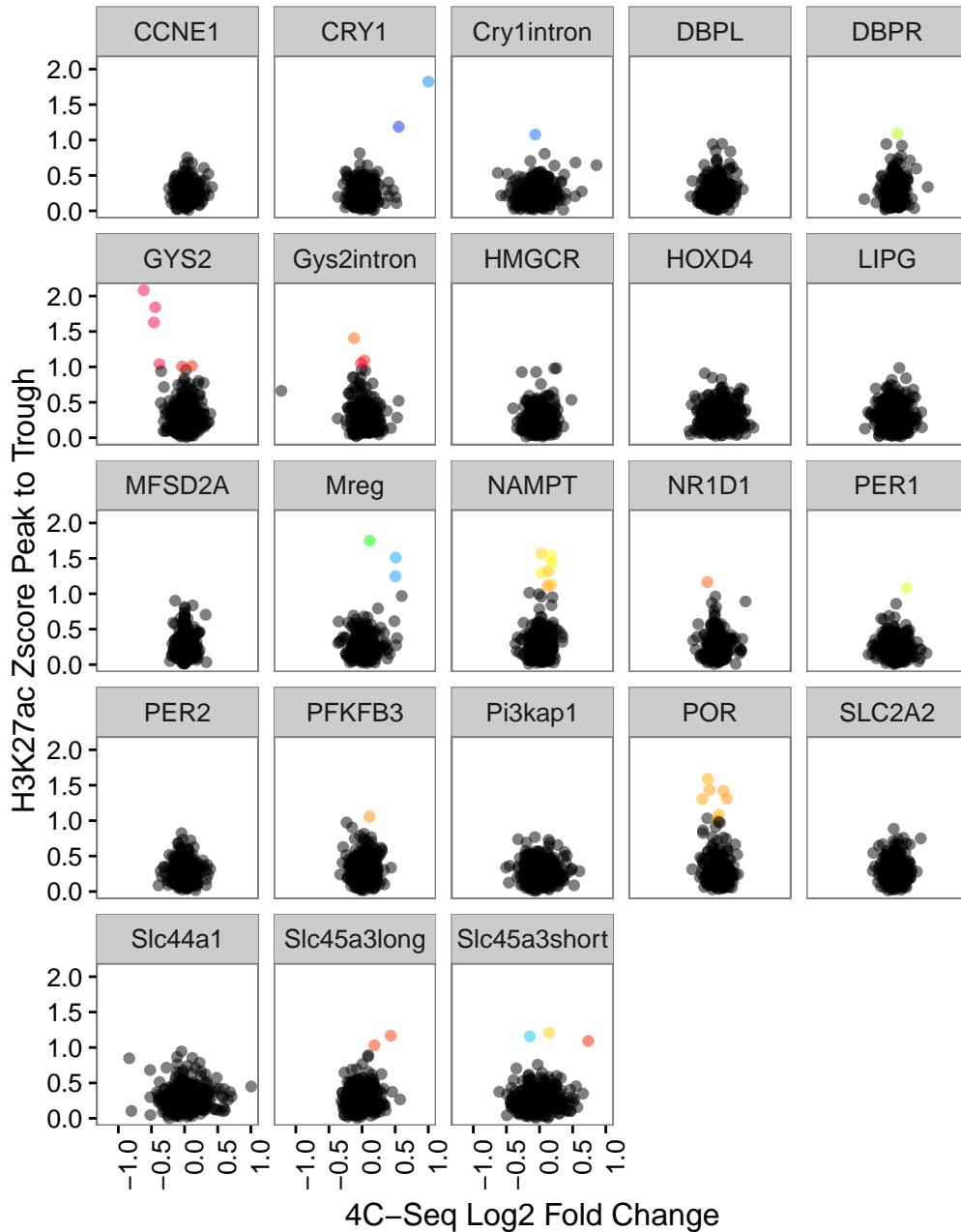


# Local mins and maxes within 1e+06



### Local mins and maxes within 1e+06

